

ALL BLACKS EXPERIENCE

SCHOOLS PROGRAMME

The All Blacks Experience is excited to welcome schools in 2021.

EXPERIENCE OVERVIEW

The All Blacks Experience is a fully guided, state-of-the-art, interactive showcase of the All Blacks and all our national teams in black. From the kick off to the final whistle, we will entertain and educate students with the story of New Zealand's deep passion for our national sport.

Students will be taken on a guided tour of the All Blacks Experience. They will understand what it means to make, shape and be an All Black.

CAPACITY

We have a maximum capacity on our tours of 26 people on each tour. For health and safety, we adhere to the following ratios: Years 0-6 1:6, Years 7-10 1:15. Please complete the booking form experienceallblacks.com/schools to understand how many adults are required or contact us to discuss the breakdown requirements of your group.

Minimum group requirements on a tour are 20 people (combination of adults and students).

TIMING

Bookings are open for two booking slots per day - 10:00am and 11:00am.

Students and adults will be broken into groups to complete the guided tour.

10:00am booking: Check-in arrive at 9:45am. Tours depart at 10:00am, 10:15am and 10:30am.

11:00am booking: Check-in arrive at 10:45am. Tours depart at 11:00am, 11:15am and 11:30am.

Recommended time allowance is one hour after the departure of the last tour. For example a large group using all three departure times would be 9:45am arrival and 11:30am departure.



LOCATION

The All Blacks Experience is located at 88 Federal Street, SkyCity Entertainment Precinct.

When you arrive, please follow the signs to the All Blacks Experience entrance on Federal Street and go up the escalator one level. Here you will be greeted by a member of our team who will check you in.

PRICING INCLUSIONS

The education programme at the All Blacks Experience has been highly subsidised and includes:

- Lesson plan
- An expert guide and 45-minute guided tour
- Free time in the "hands on" skills and drills area
- An All Blacks Experience branded wristband for each student

AMENITIES & BUS DROP OFF

Toilet facilities are located on the level above the All Blacks Experience, they can be accessed via an elevator from the All Blacks Experience check-in area.

Bus parking – the easiest way to visit the All Blacks Experience is to book a bus and get dropped off on the SkyCity Victoria Street West forecourt.

Bag storage is available upon check-in.

STUDENT EXPERIENCE AND INCLUSIONS

The curriculum overview section of this document will provide an example of the content that will be included for each student in the All Blacks Experience.

Teachers will be provided an Educators' Guide with a complete lesson plan prior to booking.

The All Blacks Experience will also provide a risk assessment and map of experience (including emergency exits) to each school.



OTHER INFORMATION

The All Blacks Experience is fully wheelchair accessible. Note there is a lift available from the ground floor to take you to the fourth floor. However, if you are bringing a group of students in wheelchairs, please contact us in advance.

We welcome school staff to book a complimentary pre-visit to the All Blacks Experience before your booking date.

Bookings are essential. Available only during school term time. Please complete the online form at experienceallblacks.com/schools to start the booking process.

For International Student group rates please email reservations@experienceallblacks.com.

PRICING

Student	\$15
Teachers/parents	1 free per 6 students
Additional teachers/parents	\$19
Teacher pre-visit experience	FOC



ALL BLACKS EXPERIENCE CURRICULUM OVERVIEW





Years 0 - 2	Years 3 - 4	Years 5 - 6	Years 7 - 10
Learning Outcomes:	Learning Outcomes:	Learning Outcomes:	Learning Outcomes:
Students will learn to	Students will learn to	Students will learn to	Students will learn to
 Recognise that the All Blacks have an important place in NZ history. Recognise and explain how the All Blacks are part of NZ culture. Identify elements of All Black culture. 	 Describe how being an All Black's fan has a postive impact on people. Identify elements of the All Black culture. Explain how elements of All Black culture have changed over time. 	 Identify significant moments in All Black history. Explore how both the All Blacks and the rules of rugby have changed over time, and what has led to these changes. Compare and contrast various recordings of significant moments in All Blacks history. 	 Identify and describe significant moments in All Black history and the impact these had on New Zealand communities. Investigate the cause and effect of various All Blacks campaigns throughout history.
NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:
Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:
 Understand how belonging to groups is important for people. Understand how the past is important to people. Understand how the cultures of people in New Zealand are expressed in their daily lives. 	 Understand how people make choices to meet their needs and wants. Understand how cultural practices reflect and express people's customs, traditions, and values. Understand how time and change affect people's lives. 	 Understand how groups make and implement rules and laws. Understand how people remember and record the past in different ways. 	 Understand how people pass on and sustain culture and heritage for different reasons and that this has consequences for people. Understand that events have causes and effects.
Level One Social Sciences	Level Two Social Sciences	Level Three Social Sciences	Level Four Social Sciences

Key Competencies: Thinking; Relating to Others; Participating and Contributing

TEAMWORK

Years 0 - 2	Years 3 - 4	Years 5 - 6	Years 7 - 10
Learning Outcomes:	Learning Outcomes:	Learning Outcomes:	Learning Outcomes:
Students will learn to	Students will learn to	Students will learn to	Students will learn to
 Describe the characteristics of a team. Recognise that teamwork is at the core of the All Blacks. 	 Describe ways in which the All Blacks maintain and enhance relationships within the team. 	Describe ways in which the All Blacks act responsibly to support themselves and others.	 Identify and describe how the All Blacks respond appropriately to change.
of the All Blacks.	 Describe how individual players are unique but also share characteristics essential to being part of the All Blacks. 	Identify and describe the pressures that might face the All Blacks and assertiveness strategies to manage these.	 Identify and describe a range of assertiveness strategies that the All Blacks might use in their interactions.
NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:
Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:
Explore and share ideas about relationships with other people.	 Identify and demonstrate ways of maintaining and enhancing relationships between individuals and within groups. 	Identify ways in which people discriminate and ways to act responsibly to support themselves and other people.	 Identify the effects of changing situations, roles, and responsibilities on relationships and describe appropriate responses.
	 Describe how individuals and groups share characteristics and are also unique. 	Identify the pressures that can influence interactions with other people and demonstrate basic assertiveness strategies to manage these.	 Describe and demonstrate a range of assertive communication skills and processes that enable them to interact appropriately with other people.
Level One Health & Physical Education: Relationships with other People	Level Two Health & Physical Education: Relationships with other People	Level Three Health & Physical Education: Relationships with other People	Level Four Health & Physical Education: Relationships with other People
Key Competencies: Managing Self; Relating to Others; Participating and Contributing			

THE ALL BLACKS EXPERIENCE: CURRICULUM OVERVIEW

STORYTELLING

Years 0 - 2	Years 3 - 4	Years 5 - 6	Years 7 - 10
Learning Outcomes:	Learning Outcomes:	Learning Outcomes:	Learning Outcomes:
Students will learn to	Students will learn to	Students will learn to	Students will learn to
 Describe a moment in time from the perspective of an All Black. Recount a "first time" experience. 	 Describe and narrate a moment in time from the perspective of an All Black. Recount a "first time" experience. 	 Describe and narrate a moment in time from the perspective of an All Black. Recount a "first time" experience. 	 Describe and narrate a moment in time from the perspective of an All Black. Recount a "first time" experience.
NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:
Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:
Acquire and begin to use sources of information, processes, and strategies to identify, form, and express ideas.	Select and use sources of information, processes, and strategies with some confidence.	Integrate sources of information, processes, and strategies with developing confidence to identify, form, and express ideas.	Integrate sources of information, processes, and strategies confidently to identify, form, and express ideas.
Level One English: Speaking, Writing, & Presenting	Level Two English: Speaking, Writing, & Presenting	Level Three English: Speaking, Writing, & Presenting	Level Four English: Speaking, Writing, & Presenting
Key Competencies: Thinking; Using Language, Symbols, and Texts; Managing Self			

PHYSICAL SKILLS

Years 0 - 2	Years 3 - 4	Years 5 - 6	Years 7 - 10
Learning Outcomes:	Learning Outcomes:	Learning Outcomes:	Learning Outcomes:
Students will learn to	Students will learn to	Students will learn to	Students will learn to
 Identify where the space is and why it is important. Use a range of sending skills. Use receiving skills. 	 Pass and catch accurately in different situations while thinking about the next option. Make decisions on when and where to move. 	 Apply appropriate sending and receiving skills in order to score. Make good decisions on where and when to be on attack and defence. 	 Use skills with control, fluency and precision under pressure. Anticipate and react both on attack and defence.
NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:	NZ Curriculum Achievement Objectives:
Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:	Students will gain knowledge, skills, and experience to:
Develop a wide range of movement skills, using a variety of equipment and play environments.	Practise movement skills and demonstrate the ability to link them in order to perform movement sequences.	 Develop more complex movement sequences and strategies in a range of situations. 	Demonstrate consistency and control of movement in a range of situations.
Level One Health & Physical Education: Movement Concepts & Motor Skills	Level Two Health & Physical Education: Movement Concepts & Motor Skills	Level Three Health & Physical Education: Movement Concepts & Motor Skills	Level Four Health & Physical Education: Movement Concepts & Motor Skills
Key Competencies: Key Competencies: Thinking; Managing Self			

THANK YOU

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